

Steering A Course Toward Effective Youth Policies: Dashboards For Youth With ready for College, work & life.

Adapted from: State Youth Policy: Helping All Youth to Grow Up Fully Prepared and Fully Engaged

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Based on frameworks advanced by states across America and countries around the world, the Forum for Youth Investment has developed a sample youth policy framework to help policy makers and administrators bring more discipline to the challenge of ensuring that all young people are Ready by 21: ready by college, work and life.[™] This framework, which is summarized on pages 8–9 of the full report, builds off of the metaphor of a car dashboard. If one wants to "steer a positive course "for youth, the first thing they will need is a clear vision of the areas of development they wish to promote. Then they will need a clear view of young people at different ages (odometer - which shows how many miles a car has driven), how they are growing and developing (speedometer - which shows how fast a car is moving), the amount of services, supports and opportunities they

are receiving (fuel gauge — which shows how much gas a car has) and the quality of these services, supports and opportunities (octane — which indicates the quality of the gas in a car).

In reality, the dashboard may have to be more complex (perhaps ending up looking more like an airplane's cockpit control panel). At a minimum, the dashboard would have to monitor the status of five developmental areas (if one were to stretch the metaphor, this could perhaps be thought of as five separate engines). In order to become fully prepared and fully engaged adults, young people need to learn and grow in a range of areas. Whatever age a young person is at, they need to be:¹

- learning (developing positive basic and applied academic attitudes, skills and behaviors);
- 2. working (developing positive vocational attitudes, skills and behaviors);
- 3. thriving (developing physically healthy attitudes, skills and behaviors);
- 4. connecting (developing positive social attitudes, skills and behaviors); and
- 5. leading (developing positive civic attitudes, skills and behaviors).

¹There are an infinite number of ways to group and present desired outcomes. Many already exist. This particular list is offered simply as one option among many. The bottom line is that whatever list is selected must 1) cover the

full range of developmental areas; 2) be memorable and potentially inspirational; 3) link to what research says is important; and 4) create a framework within which organizations and agencies can organize their work.

For each of these developmental areas, one would want to monitor at least three dials on a dashboard (odometer, speedometer and fuel gauge), and one would want to select the quality of the fuel (octane).

1.

ODOMETER (MILES DRIVEN): AGES/DEVELOPMENTAL PERIODS

The first two decades of life are dramatic periods of growth. In order to get a snapshot of the lives of young people, one actually needs to take a number of snapshots — one for each age group. Research shows that investments in young people must begin early and be sustained for more than 20 years. While schools end at age 18, too many 18-year-olds are still not fully prepared for adulthood. Any dashboard must have clear displays for multiple developmental periods.

2.

SPEEDOMETER (SPEED OF CAR): INDICATORS OF GROWTH

Once one knows what developmental period a young person is in, one will want to know if they are achieving their developmental goals. For every age group, there are range of goals for youth: protecting them from harm (and some might even say punishing youth when they harm society, although many focus instead on rehabilitation); preventing a range of negative outcomes, from drug abuse to youth violence; promoting positive outcomes, such as academic success; and ensuring that youth are not just fully prepared, but are fully participating in their world in positive ways. Each are critical, and indicators must track progress in all of these areas.

3.

FUEL GAUGE (QUANTITY OF GAS): INPUTS FROM SYSTEMS

Viewing indicators of growth is not useful unless one can change their direction. Fortunately, states have a number of inputs they can and do provide, organized into various systems (education, juvenile justice, etc.) How do these systems span across both the developmental areas and the goals from protection to participation? There are two ways to answer this question. First, one could map out where each system places its primary emphasis. Second, one could map out the full range of resources each system brings to bear. The primary emphasis of the educational system, for example, is on promoting learning. But, on closer inspection, one would find that it actually devotes resources that span the full range of developmental areas and goals.

4.

OCTANE (QUALITY OF GAS): QUALITY OF SERVICES, SUPPORTS AND OPPORTUNITIES

Knowing that inputs are being provided is only one piece of the puzzle. One also needs to know the quality of these inputs. The National Research Council and Institute of Medicine recently released an authoritative report laying out the characteristics of settings that support, or undermine, young people's development.¹ These provide a template by which one could judge the quality of any input into young people's lives.

¹ National Research Council and Institute of Medicine. (2002). Community Programs to Promote Youth Development. Committee on Community-Level Programs for Youth. Jacquelynne Eccles and Jennifer A. Gootman, eds. Board on Children, Youth and Families, Division of Behavioral and Social Sciences and Education. Washington, DC: National Academy Press.

Outcomes Across the Age Span

The first two decades of life are dramatic periods of growth. In order to get a snapshot of the lives of young people, one really needs to take a number of snapshots — one for each age group. Research shows that investments in young people must begin early and be sustained for more than 20 years. While schools end at age 18, too many youth are still not fully prepared for adulthood. Any dashboard must have clear displays for multiple developmental periods.

Please note: the specific elements in the cells are presented as samples. People using this frame are encouraged to engage stakeholders in a process to define specific outcomes that resonate within their particular context. We would, however, encourage users to consider the full range of developmental outcomes and age groups.

			AGES						
			Early Childhood 0-5 yrs	Elementary Age 6-10 yrs	Middle School 11-13 yrs	High School 14-18 yrs	Young Adults 19-24 yrs		
DEVELOPMENTAL AREAS	READY FOR COLLEGE	Learning	All young children ready to learn	All children developing basic skills and competencies	All youth oping skills and in school		All young adults enter workforce or higher education with marketable skills		
	READY FOR WORK	Working	All young children have awareness that adults work	All children have positive attitudes toward the employment of adults in their lives	All youth are aware of possible career paths that give them hope and purpose	All young people make a successful transition to adulthood	All young adults are employed with living wage and benefits		
	READY FOR LIFE	Thriving	All young children are fully immunized	All children meet physical standards for developmental age	All youth develop proper nutrition, hygiene and exercise routines	All youth are engaged in physical activity and avoid risk-compromising behaviors	All young adults have good health and health habits		
		Connecting	All young children have appropriate attachment to a significant adult	All children have positive self awareness, ability to express themselves	All youth engage in socially acceptable behavior and have a healthy self-concept	All young people have a sense of independent as well as positive relationships with those around them	All young adults foster personal and social growth in the people in their lives		
		Leading	All young children feel supported by a community around them	All children accept rules and social boundaries	All youth demonstrate attitudes and behaviors of civic responsibility	All young people are involved in programs to give back	All young adults are making a difference in their community		

Indicators (SHOWN FOR 15- TO 19-YEAR OLDS)

For every age group, there are range of goals for youth: protecting them from harm (and punishing youth when they harm society); preventing a range of negative outcomes, from drug abuse to youth violence; promoting positive outcomes, such as academic success; and ensuring that youth are not just fully prepared, but are fully participating in their world in positive ways. Each are critical, and indicators must track progress in all of these areas.

Please note: the specific indicators in the cells are presented as samples. Ideally, each cell would be filled with multiple indicators. An ongoing tension exists between being comprehensive (including every possible indicator) and being comprehensible (selecting only a few indicators to make it easier for people to quickly assess results). One possible solution would be to include multiple indicators, but to report them back in summary form. In other words, each cell would have a single score that summarizes the underlying related indicators. Developing and/or selecting such summary indices would be a valuable research project.² We would encourage anyone undertaking such a project to consider the full range of developmental outcomes and goals for young people. We would also encourage them to use the same overarching framework for the full set of age ranges, yet to develop different summary indices for each developmental period.

			GOALS						
			Protecting	Protecting Preventing		Participating			
DEVELOPMENTAL AREAS	COLLEGE	Learning	Percent of students who are not enrolled in school	Percentage of students who "skipped or "cut" classes or schools days in the last three weeks	Percent of students achieving at grade level	Percent of students actively involved in service learning programs			
	WORK	WORK Working Number of youth in hazardous and illegal working conditions		Unemployment rate among 16- to 19-year olds	Percent of youth with workplace skills	Percent of youth engaged in workplace activities			
		Thriving	Rates of youth deaths	Percent of youth who are overweight or obese, have STDs, use tobacco or illicit substances, or binge drink.	Percent of youth reporting regular exercise, healthy diet and reproductive health	Percent of youth who are active in programs to promote physical health among their peers			
		Connecting	Suicide rates	Percent of youth who are reported to be sad, unhappy or depressed	Percent of youth reporting "adults in my community care about people my age," and "students in my school treat each other with respect"	Percent of youth serving as peer tutors and counselors			
		Leading	Number of violent juvenile arrests per 100,000 juvenile population	Percent of youth who report physical fighting	Percent of youth who participate in one or more community organizations	Percent of 18- to 24-year- olds voting			

³Child Trends, one of the organizations working to advance the science of youth outcomes and indicators, recently compiled a compendium that identifies potential youth outcomes and corresponding indicators, summarizes their research base and includes examples of age appropriate measures to track them over time. This compendium provides a solid foundation for work on indicators.

Fuel Tank: INPUT FROM SYSTEMS

Viewing indicators of growth is not useful unless one can change their direction. Fortunately, states have a number of inputs they can and do provide, organized into various systems (education, juvenile justice, etc.) How do these systems cover the array of indicators of development, spanning both the developmental areas and the goals from protection to participation? There are two ways to answer this question. First, one can map out where each system places its primary emphasis — it would come as no surprise, for example, to see that the educational system focuses on promoting learning.

			SYSTEMS						
		Child Welfare	Education	Health And Human Services	Employment	Juvenile Justice	Community- Based Organizations		
	READY FOR COLLEGE	Learning		Promoting					
AREAS	READY FOR WORK	Working				Promoting			
DEVELOPMENTAL	READY FOR LIFE	Thriving	Protecting		Preventing				
DEVELO		Connecting	Protecting		Preventing			Promoting	
		Leading					Protecting	Participating	

Fuel Tank A CLOSER LOOK AT RESOURCES (EDUCATION SYSTEM SHOWN, HIGH SCHOOL AGES SHOWN)

Second, one could map out the full range of resources the systems bring to bear. For example, the educational system actually devotes resources that span the full range of developmental areas and goals.

Please note: the specific resources in the cells are presented as samples. Ideally, this framework would be filled out for each of the systems and sectors that provide supports and opportunities for youth. The next task would be to analyze strengths and gaps. Summary indices which provide an overall indication of how well each of the cells is filled across sectors and systems would be valuable to provide an overall sense of how much support young people are receiving in each aspect of their lives. Again, we would encourage anyone undertaking such a project to consider the full range of developmental outcomes and goals for young people, and to use the same framework to analyze each system and sector. We would also encourage them to use the same overarching framework for the full set of age ranges, yet to develop different summary indices for each developmental period.

			GOALS					
			Protecting	Preventing	Promoting	Participating		
	COLLEGE	DLLEGE Learning Ending social pro		Remedial education	Academic courses	Active learning		
DEVELOPMENTAL AREAS	WORK	Working	Workers' rights class	Remedial education	Vocational education career awareness	Community internships school-to-career		
	LIFE	Thriving	Reporting suspected abuse	Sexual education school clinic	Physical education	Team captains		
		Connecting	Reported suspected neglect	Counseling	Student clubs	Peer tutors		
		Leading	Expulsion policies for dangerous youth	Conflict management training	Civics education	Student council service learning		

Checking the Octane: DO THE PLACES WHERE YOUNG PEOPLE SPEND THEIR TIME SUPPORT THEIR GROWTH?

Knowing that inputs are being provided is only half of the battle. One also needs to know the quality of these inputs. The National Academy of Sciences recently released an authoritative report laying out the characteristics of settings that support young people's development — and the characteristics of settings that undermine development.³ These provide a template by which one could judge the quality of any input into young people's lives. Most settings fall somewhere in between, hopefully meeting minimal quality standards while striving to continually improve.

	Harmful	Minimal	Optimal
Physical and Psychological Safety	Physical and health dangers, fear, feeling of insecurity, sexual and physical harassment, verbal abuse.		Safe and health-promoting facilities; practice that increases safe peer group interaction and decreases unsafe or confrontational peer interactions.
Appropriate Structure	Chaotic, disorganized, laissez-faires, rigid, overcontrolled, autocratic.		Limit setting, clear and consistent rules and expectations, firm-enough control, continuity and predictability, clear boundaries and age- appropriate monitoring.
Supportive Relationships	Cold, distant, overcontrolling, ambiguous support, untrustworthy, focused on winning, inattentive, unresponsive, rejecting	$ \Longleftrightarrow $	Warmth, closeness, connectedness, good communications, caring, support, guidance, secure attachment, responsiveness
Opportunities to Belong	Exclusion, marginalization, intergroup conflict		Opportunities for meaningful inclusion, regardless of one's gender, ethnicity, sexual orientation, or disabilities; social inclusion, social engagement and integration; opportunities for socio-cultural identity formation; support for cultural and bicultural competence.
Positive Social Norms	Normless, anomie, laissez-faire practices, antisocial and amoral norms, norms that encourage violence, reckless behavior consumerism, poor health practices; conformity		Rules of behavior, expectations, injunctions, ways of doing things, values and morals, obligations for service
Support for Efficacy and Mattering	Unchallenging, overcontrolling, disempowering, disabling. Practices that undermine includes motivation and desire to learn, such a excessive focus on current relative performance level rather than improvement		Youth-based, empowerment practices that support autonomy, making a real difference in one's community and being taken seriously. practice that is enabling, responsibility granting, meaningful challenges. practice that focus on improvement rather than on relative current levels
Opportunities for Skill-Building	Practice that promotes bad physical habits and habits of mind; practice that undermines school and learning.	$ \Longleftrightarrow $	Opportunities to learn physical, intellectual, psychological, emotional and social skills; exposure to intentional learning experiences; opportunities to learn cultural.
Integration of Family, School and Community Efforts	Discordance, lack of communications, conflict	\leftrightarrow	Concordance, coordination and synergy among family, school and community

3 National Research Council and Institute of Medicine. (2002). Community Programs to Promote Youth Development. Committee on Community-Level Programs for Youth. Jacquelynne Eccles and Jennifer A. Gootman, eds. Board on Children, Youth and Families, Division of Behavioral and Social Sciences and Education. Washington, DC: National Academy Press.

The Blueprint for Action LEARNING TO ACT DIFFERENTLY

Leaders need to use the Big Picture Approach – sharpening the focus of the whole picture while setting priorities within it – to plan for and tackle each of the following 10 action steps that make up the . . .

BLUEPRINT FOR ACTION

SET BIG PICTURE GOALS

clarify and connect the frameworks and the messages, the data and the metrics

Define big picture messages and frameworks. Develop common language and common messages that connect to big picture organizing frameworks.

Develop or request youth-centered data and information that focus on children and youth and cuts across systems (including youth outcomes, participation, programs, resources, public opinion, public policies).

Define common metrics and track progress on measurable goals related to youth outcomes, community supports and leadership commitments.

BE BIG TENT PARTNERS

engage diverse stakeholders and link existing efforts to work together under one tent

Understand and engage the range of stakeholders. Respect selfinterest. Make sure partners are honest and articulate about their issues, goals, capacities, resources and constraints. And understand that within the big picture everyone doesn't have to do everything.

Map and link the existing initiatives and coordinating structures. Understand the focus and force of the various moving trains and standing bodies concerned with children and youth.

USE BIG IMPACT STRATEGIES

integrate current and emerging strategies to make sure you realize your goals

Improve and coordinate existing programs and supports across systems and settings. Fill gaps when needed.

Align existing policies and resources. Understand the policy and resource landscape. Make adjustments aggressively.

Engage youth and families as organizers, planners, advocates by ensuring ongoing opportunities for leadership and participation. Have strategies that reach all, not just a few.

Increase public, private and corporate demand by expecting it. Communicate a big picture vision and plan. Leverage your champions.

CREATE (OR STRENGTHEN) A BIG PICTURE COORDINATING BODY Identify a change making entity with the capacity, motivation and authority to help add up and align these actions.

FOCUS DIFFERENTLY SO THAT TOGETHER WE CAN ACT DIFFERENTLY